Word Generation Activity #1: Animals

In this activity participants try to think of as many names as they can of a certain class. Encourage them to use a strategy, which will exercise their executive functioning. You may set a time limit of 60 seconds, 90 seconds, or 2 minutes.

# Think of as many animals as you can:

1.

2.

3.

4.

5.

6.

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17.

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